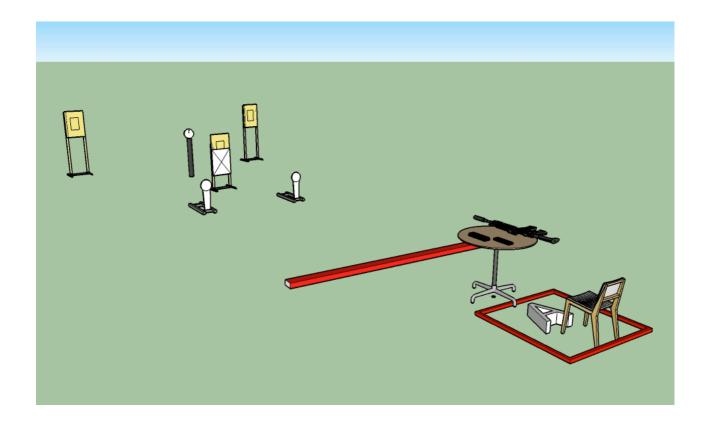
# NOSA AA RIFLE 1 20.12.2014

### Number of stages: 7 Minimum number of rounds: 122

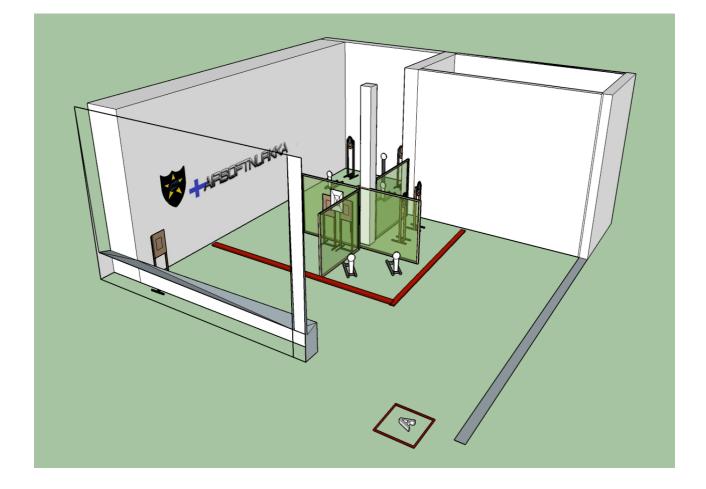
# Stage 1: Close Quarters

Course of fire type: Targets:	Short 3 IPSC A4 Paper Targets, 1 N/S IPSC Paper Target, 2 Popper Plates, 1 Stop Plate
Minimum number of rounds:	9
Ammunition type:	6 mm BB
Number of scoring hits for paper target:	2
Rifle ready condition:	Gun unloaded and chamber empty, gun and all magazines used on the table
Start position:	Sitting in the chair, hands on knees
Time starts/Stops:	On signal/Stop Plate
Procedure:	On the start signal engage the targets as seen



### Stage 2: Corners

**Course of fire type:** Medium 4 IPSC Mini Paper Targets, 3 IPSC A4 Paper Targets, 1 **Targets:** N/S IPSC A4 Paper Target, 4 Popper plates, 1Stop plate Minimum number of rounds: 19 6 mm BB **Ammunition type:** Number of scoring hits for paper target: 2 **Rifle ready condition:** Gun in hands, loaded, safety on Kneeling in the demarcated area A. One knee has to **Start position:** touch the floor On signal/Stop Plate Time starts/Stops: On the start signal engage the targets as seen **Procedure:** 



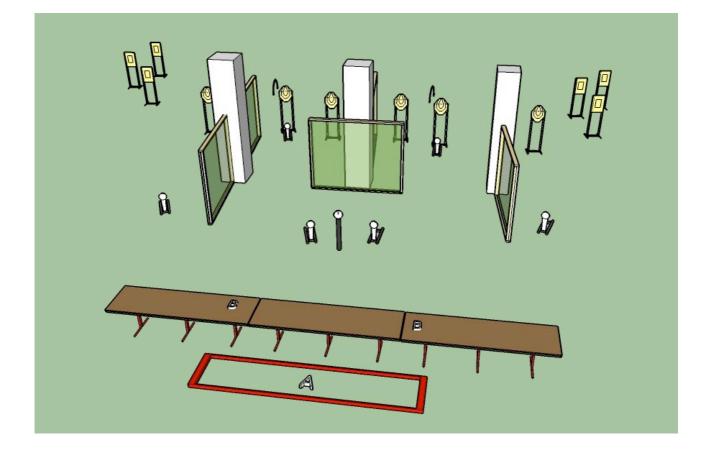
### Stage 3: Rifleman's Dream

Course of fire type: Targets:

Minimum number of rounds:3Ammunition type:6Number of scoring hits for paper target:2Rifle ready condition:G

Start position: Time starts/Stops: Procedure: Note:

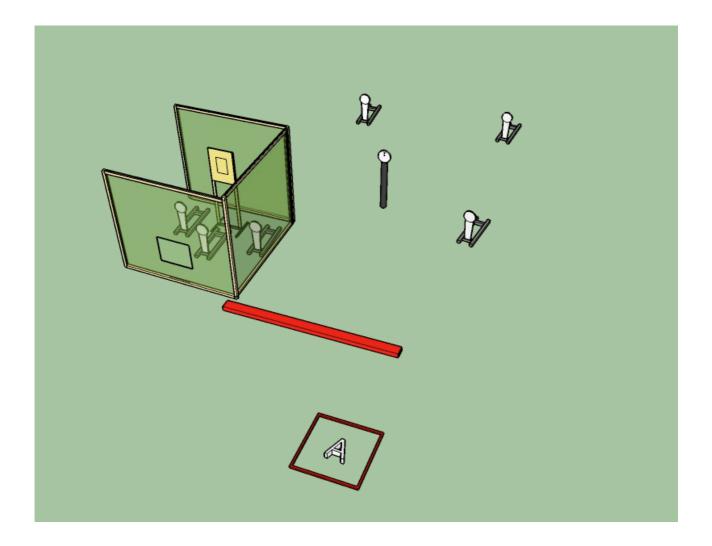
#### Long 6 IPSC Mini Paper Targets, 6 IPSC A4 Paper Targets, 6 Popper Plates, 1 Stop plate 31 6 mm BB et: 2 Gun unloaded and chamber empty. Gun placed on the table on either one of the spots marked B, all magazines used are placed on the other marked B Standing on the markers in demarcated area A On signal/Stop Plate On the start signal engage the targets as seen Popper 1 activates the mechanism for the first rising Mini IPSC Paper Target. Popper 2 activates the second rising target



# Stage 4: Popper Blitz

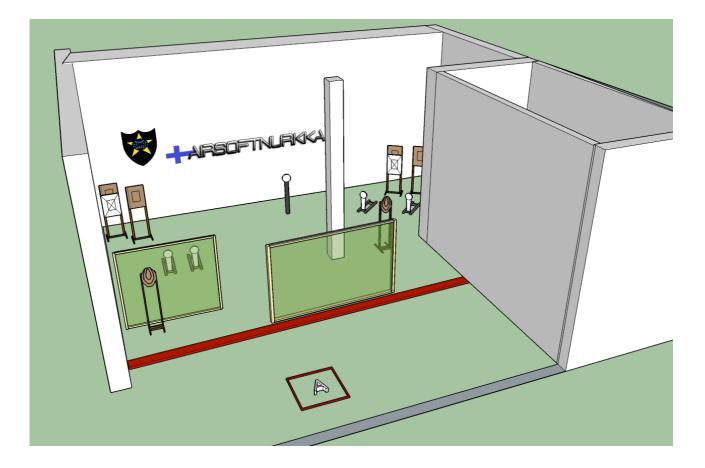
Course of fire type:STargets:1Minimum number of rounds:9Ammunition type:6Number of scoring hits for paper target:2Rifle ready condition:GStart position:STime starts/Stops:CProcedure:C

Short 1 IPSC A4 Paper Target, 6 Popper Plates, 1 Stop Plate 9 6 mm BB 2 Gun in hands, loaded, safety on Standing in the demarcated area A On signal/Stop Plate On the start signal engage the targets as seen



# Stage 5: Surprise

**Course of fire type:** Medium 2 IPSC Mini Paper Targets, 4 IPSC A4 Paper Targets, 2 **Targets:** N/S Paper Targets, 4 Popper plates, 1 Stop plate Minimum number of rounds: 17 6 mm BB **Ammunition type:** Number of scoring hits for paper target: 2 **Rifle ready condition:** Gun in hands, unloaded and chamber empty, magazine inserted Standing in the demarcated area A **Start position:** Time starts/Stops: On signal/Stop Plate On the start signal engage the targets as seen **Procedure:** 

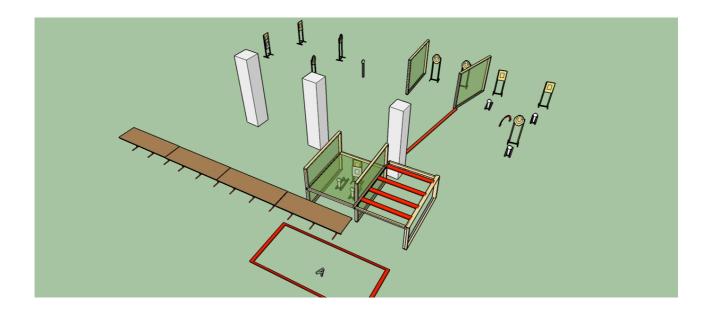


## Stage 6: Tunnel Fun

Course of fire type: Targets:

Minimum number of rounds:2Ammunition type:6Number of scoring hits for paper target:2Rifle ready condition:GStart position:STime starts/Stops:CProcedure:CNote:P

Long 5 IPSC Mini Paper Targets, 5 IPSC A4 Paper Targets, 2 N/S Targets, 5 Popper Plates, 1 Stop plate 26 6 mm BB 2 Gun in hands, loaded, safety on Standing in the demarcated area A On signal/Stop Plate On the start signal engage the targets as seen Popper one activates the rising IPSC Mini Paper Target



## Stage 7: The Box

**Course of fire type:** Medium **Targets:** 2 IPSC Mini Paper Targets, 2 IPSC A4 Paper Targets, 2 Popper Plates, 1 Stop plate Minimum number of rounds: 11 **Ammunition type:** 6 mm BB Number of scoring hits for paper target: 2 **Rifle ready condition:** Gun in hands, unloaded and chamber empty, no magazine insterted Standing in the demarcated area A **Start position: Time starts/Stops:** On signal/Stop Plate **Procedure:** On the start signal engage the targets as seen Popper 1 activates the mechanism for the first rising Note: Mini IPSC Paper Target. Popper 2 activates the second rising target

